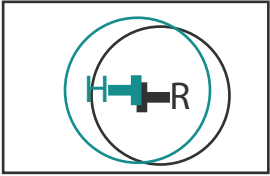



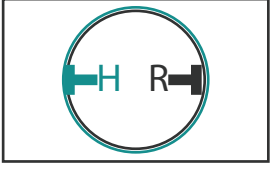
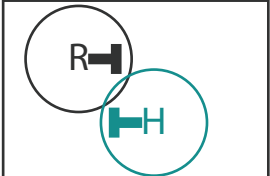
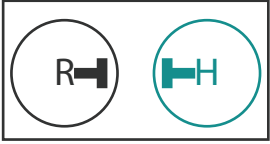
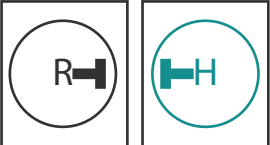


Choreobot Task			is a piece of work consisting of a sequential set of related actions that are executed.
Action		Time	
is the atomic unit of work, that once started can not be changed. It is done by either the robot or the human, but not both.		min - max (if known)	
Proximity	Human Role	Robot Autonomy	
Following  time: 	Collaborator Human & Robot share same goal, but dependent on each other. Teammates on the same hierarchical level	Information Acquisition <input type="radio"/> Full: all by the robot <input type="radio"/> Semi: both by human and robot <input type="radio"/> None: all by the human	
Touching  time: 	Cooperator Human & Robot share same goal, but not dependent on each other. Task completion from both needed to fulfil shared goal	Information Analysis <input type="radio"/> Full: all by the robot <input type="radio"/> Semi: both by human and robot <input type="radio"/> None: all by the human	
Approaching 	Operator Controls the robot	<input type="radio"/> Full: all by the robot <input type="radio"/> Semi: both by human and robot <input type="radio"/> None: all by the human	
Passing 	Supervisor Monitors the robot and gives instructions on how to perform a task	Action Selection <input type="radio"/> Full: all by the robot <input type="radio"/> Semi: both by human and robot <input type="radio"/> None: all by the human	
Avoidance 	Bystander Human & Robot do not interact with eachother but share the same space. The aim of the human role is avoidance	Action Execution <input type="radio"/> Full: all by the robot <input type="radio"/> Semi: both by human and robot <input type="radio"/> None: all by the human	
None 			
Criticality	Loss of essential money Loss of discretionary money Loss of comfort Chance at injury Chance at critical injury Loss of life		